

PROJECTS

Objectives, set of activities, deadline, results, unique, (testing)

COMPETITIONS

In it to win it!

COOPERATIONS

National & international relationships

FLASH ACTIONS

Spontaneous, not necessarily connected

SCHOOL EVENTS

Overarching, school community

ACTIVITIES

Steps, part of a project, pedagogical purpose

PDS (3 YEARS)

Educational support and
psycho-social support:
Peer2Peer, Queer Eye, Yoga,
EIGT in Minecraft

PÉ - PREPHASE (3 YEARS)

Game-based learning:
Creating a gaming culture,
Travelling across Europe

CONCEPT

Democracy: EPAS, Unity
Foundation
Music: Open Doors, play recorder

ERASMUS +

Primary schools in 3 countries:
35 Heros

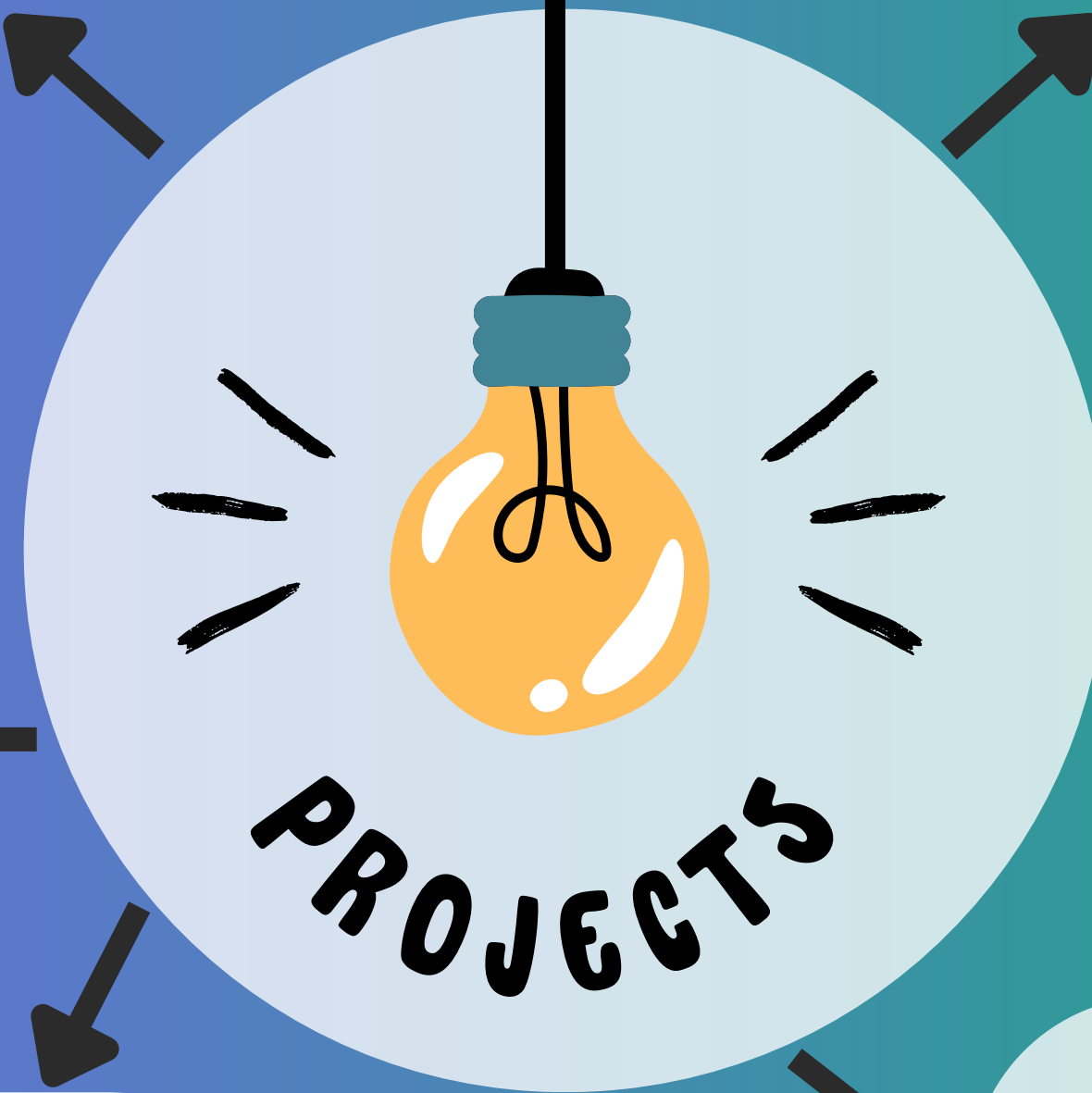
ART

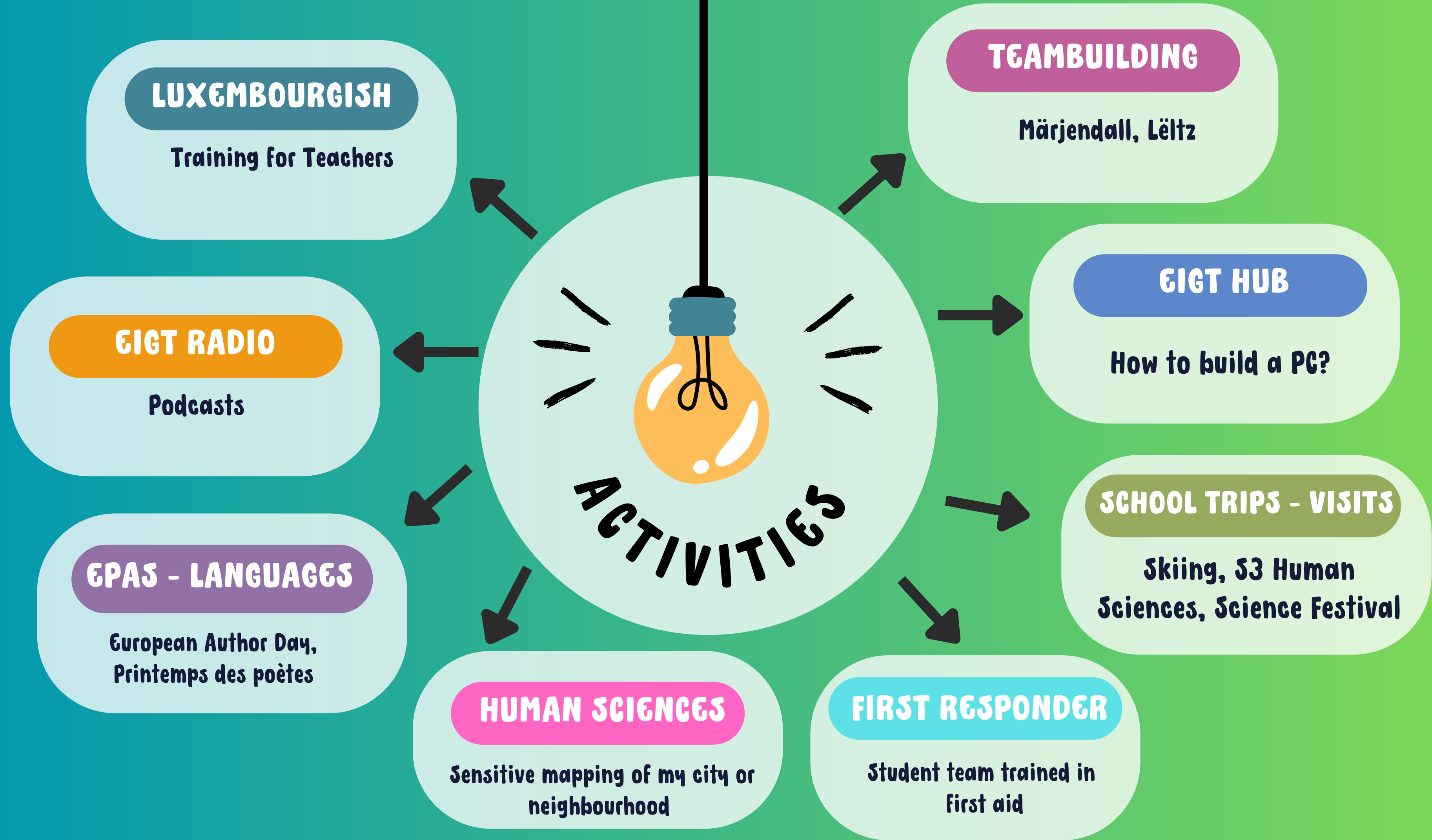
UNESCO

Plasticus Maritimus

UNESCO

Eco-Delegates: NOA,
Survey CO2







GARDENING

Discover plants and animals throughout the year - cooperation Foyer

EIGT NEWSPAPER

Cultivate curiosity and critical thinking

COMIC DESIGN

Imagining and creating a comic strip

THEATRE PLAY

Working with the body, the voice and the mind

MAGIC FLUTE

Feel inspired by music and participate in school concerts

SOCIAL-EMOTIONAL LEARNING (PDS)

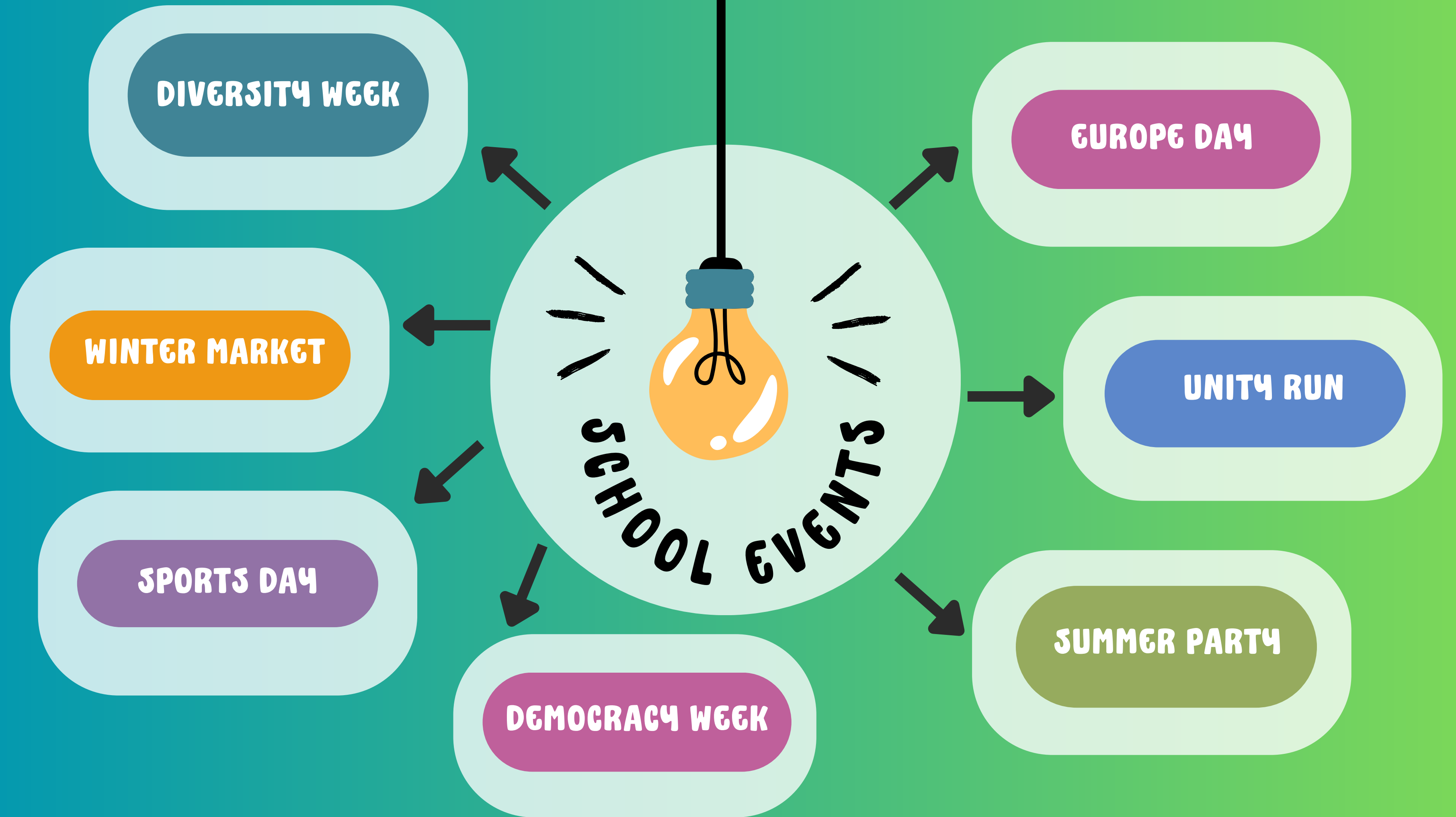
To be aware of and express one's current feelings

FRIENDSHIP CLUB

Developing friendships and positive relationships

SCHOOL TRIPS - VISITS

Echternach P3, Philharmonie, Rotondes



DIVERSITY WEEK

EUROPE DAY

WINTER MARKET

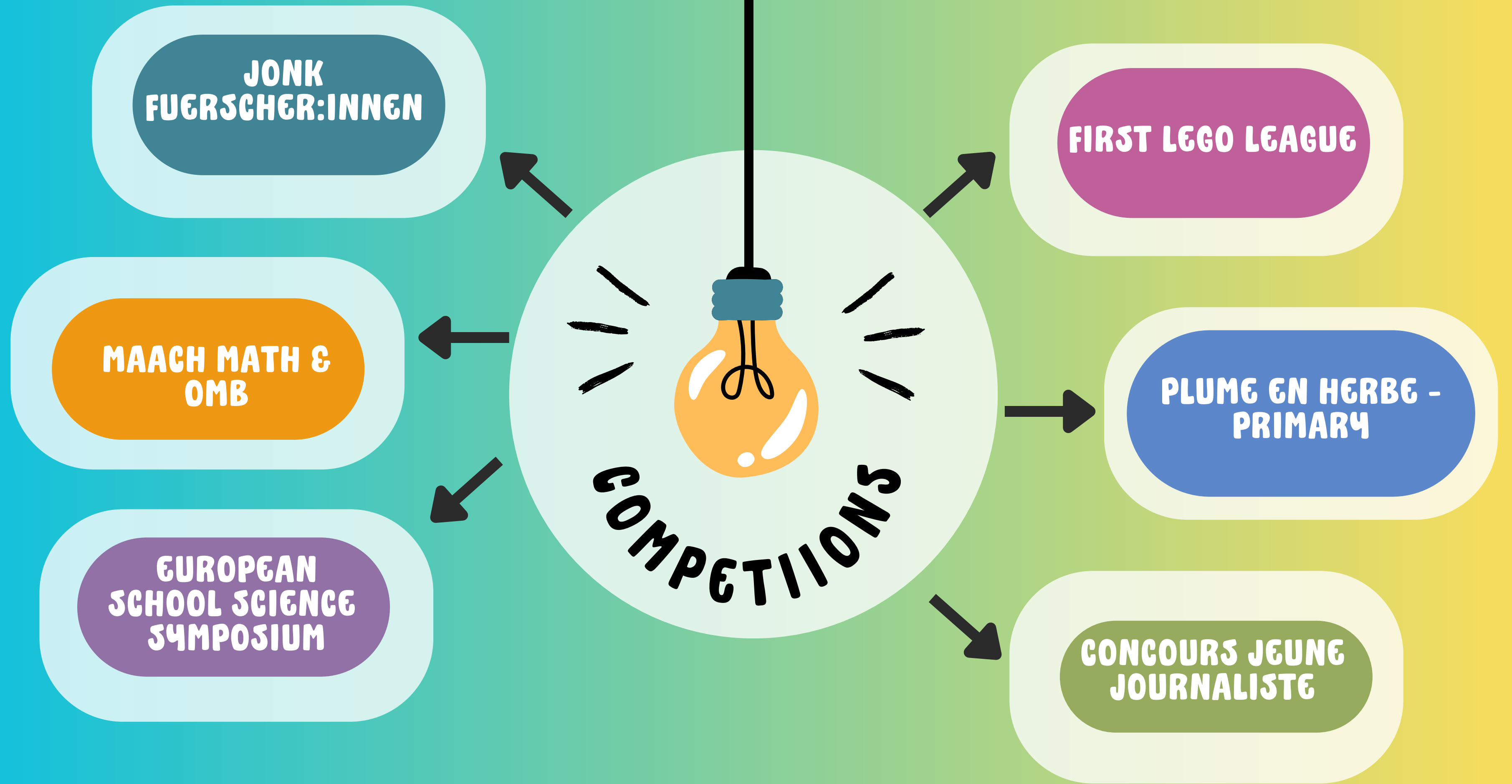
UNITY RUN

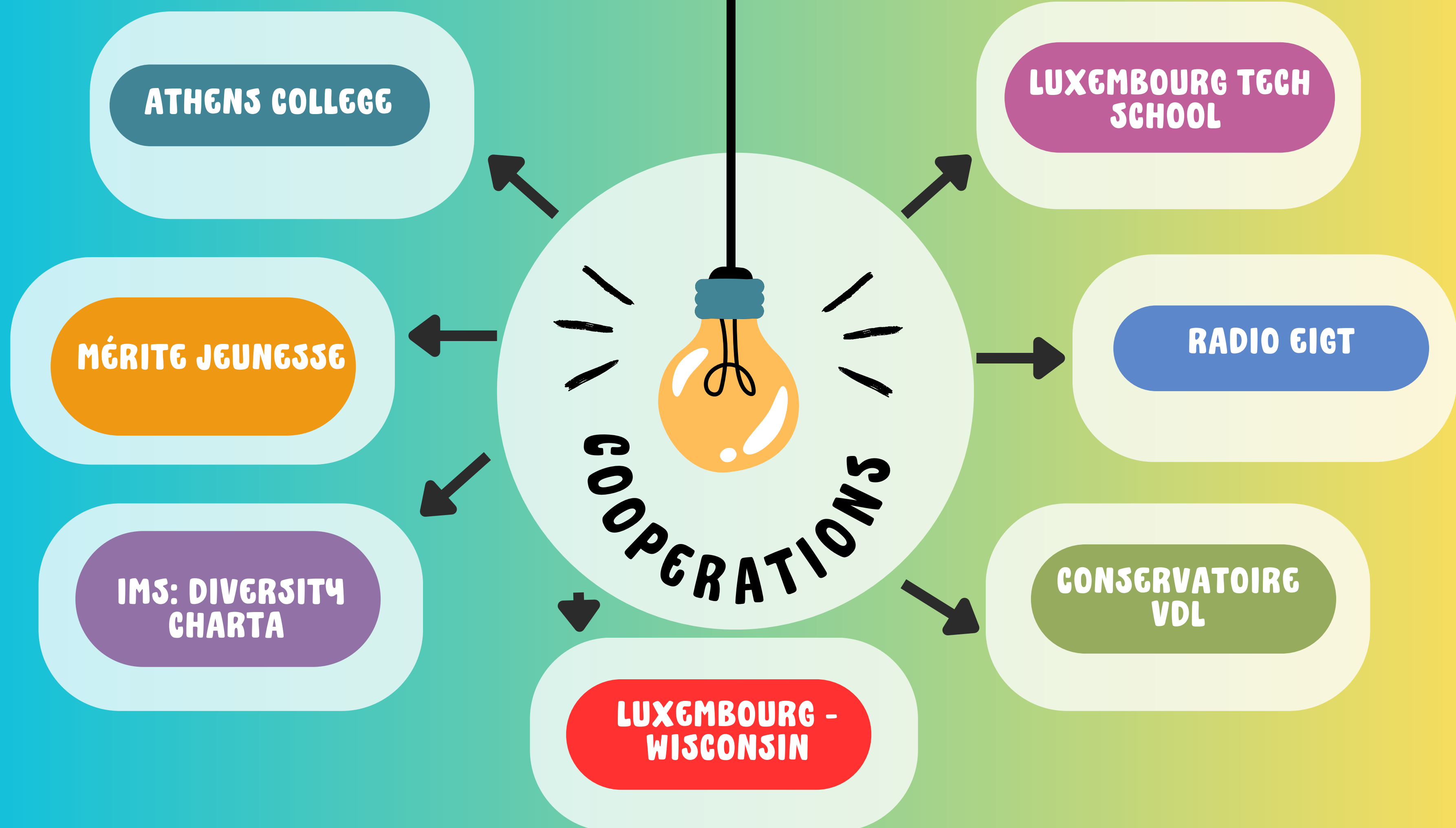
SPORTS DAY

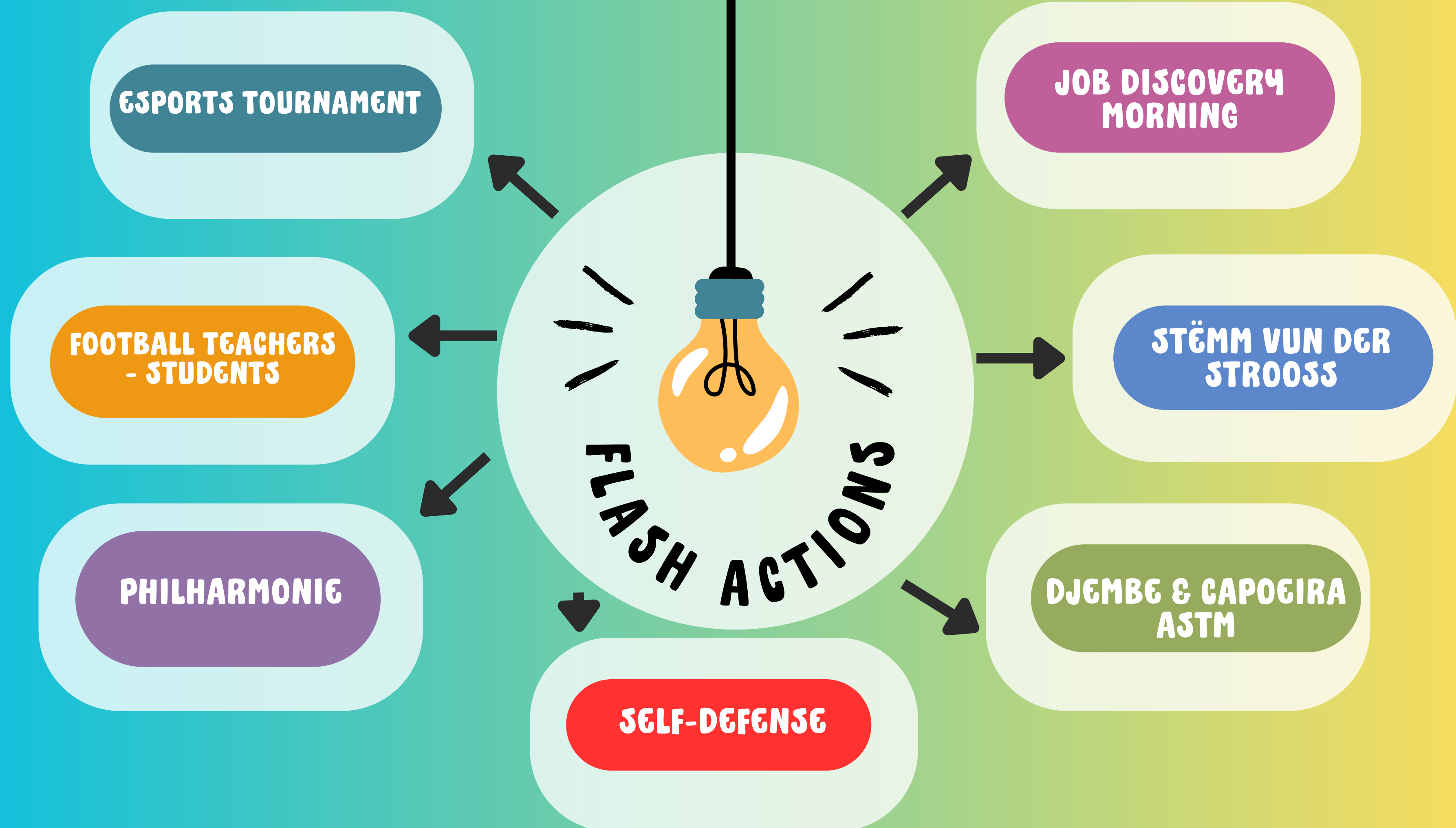
SUMMER PARTY

DEMOCRACY WEEK

DIVERSITY WEEK







ESPORTS TOURNAMENT

JOB DISCOVERY MORNING

STËMM VUN DER STROOSS

DJEMBE & CAPOEIRA ASTM

SELF-DEFENSE

PHILHARMONIE

FOOTBALL TEACHERS - STUDENTS

FLASH ACTIONS